

XENOPHOB

TECHNICAL SUPPLEMENT

Notes on Menu

Players	This option allows the choice of ONE or TWO players
Music	Use this option to turn the music ON or OFF
Sound effects	Use this option to turn the FX ON or OFF
Difficulty	Use this option to select the overall difficulty of the game
Ammunition	Setting this option switches between UNLIMITED and LIMITED ammunition (for a more difficult game)
Start Level	Sets up which space station you start on

Please check your selections before leaving this screen as they cannot be reset from the main game screen.

Xenophobe takes advantage of the individual advantages of your computer so this supplement lists the differences from the manual.

Controls:

Joystick movements remain the same.

Throw Bombs:

Amiga	Space Key	for Player One
	ø Key	for Player Two

Status Line:

You will find that Score and Health ratings have changed places on screen.

Weapons and Fighting:

Your Exterminator will not be allowed to punch Invadors or other Players

Notes on Menu

Players	This option allows the choice of ONE or TWO players
Music	Use this option to turn the music ON or OFF
Sound effects	Use this option to turn the FX ON or OFF
Difficulty	Use this option to select the overall difficulty of the game
Ammunition	Setting this option switches between UNLIMITED and LIMITED ammunition (for a more difficult game)
Start Level	Sets up which space station you start on

Please check your selections before leaving this screen as they cannot be reset from the main game screen.

Xenophobe takes advantage of the individual advantages of your computer so this supplement lists the differences from the manual.

Controls:

Joystick movements remain the same.

Throw Bombs:

Atari ST	Space Key	for Player One
	Tab Key	for Player Two

Status Line:

You will find that Score and Health ratings have changed places on screen.

Weapons and Fighting:

Your Exterminator will not be allowed to punch Invadors or other Players

TECHNICAL SUPPLEMENT

SPECTRUM

Notes on Menu

Players	This option allows the choice of ONE or TWO players
Music	Use this option to turn the music ON or OFF
Sound effects	Use this option to turn the FX ON or OFF
Difficulty	Use this option to select the overall difficulty of the game
Ammunition	Setting this option switches between UNLIMITED and LIMITED ammunition (for a more difficult game)
Start Level	Sets up which space station you start on

Please check your selections before leaving this screen as they cannot be reset from the main game screen.

Xenophobe takes advantage of the individual advantages of your computer so this supplement lists the differences from the manual.

Controls:

Spectrum joystick movements remain the same.

Throw Bombs:

Spectrum	Q for Player One
	P for Player Two

Status Line:

You will find that Score and Health ratings have changed places on screen.

Weapons and Fighting:

Your Exterminator will not be allowed to punch Invadors or other Players

There are no jestors in this version of the game

There is no servomech in this version

To load game

48K use LOAD""

128K Use Tape Loader

+3 Disc Use Disc Loader

TECHNICAL SUPPLEMENT

AMSTRAD CPC6128

Notes on Menu

Players	This option allows the choice of ONE or TWO players
Music	Use this option to turn the music ON or OFF
Sound effects	Use this option to turn the FX ON or OFF
Difficulty	Use this option to select the overall difficulty of the game
Ammunition	Setting this option switches between UNLIMITED and LIMITED ammunition (for a more difficult game)
Start Level	Sets up which space station you start on

Please check your selections before leaving this screen as they cannot be reset from the main game screen.

Xenophobe takes advantage of the individual advantages of your computer so this supplement lists the differences from the manual.

Controls:

Joystick movements remain the same.

Throw Bombs:

Amstrad	Tab Key	for Player One
CPC6128	Enter Key	for Player Two

Status Line:

You will find that Score and Health ratings have changed places on screen.

Weapons and Fighting:

Your Exterminator will not be allowed to punch Invadors or other Players

There are no jestors in this version of the game

There is no servomech in this version

To load game TYPE RUN "DISC then Press RETURN, the programme will now Self Boot

TECHNICAL SUPPLEMENT

COMMODORE C64/C128

Notes on Menu

Players	This option allows the choice of ONE or TWO players
Music	Use this option to turn the music ON or OFF
Sound effects	Use this option to turn the FX ON or OFF
Difficulty	The stronger the arm the more difficult the level
Ammunition	Setting this option switches between UNLIMITED and LIMITED ammunition (for a more difficult game)
Start Level	Sets up which space station you start on

Please check your selections before leaving this screen as they cannot be reset from the main game screen.

Xenophobe takes advantage of the individual advantages of your computer so this supplement lists the differences from the manual.

Controls:

C64 joystick movements remain the same.

Throw Bombs:

Commodore	C- Key for Player One
	F3 Key for Player Two

Status Line:

You will find that Score and Health ratings have changed places on screen.

Weapons and Fighting:

Your Exterminator will not be allowed to punch Invadors or other Players

The Snotterpillars will not spit at you but will continue their leaping attacks.

To load Tape use SHIFT RUN STOP then follow ONSCREEN PROMPTS

Disc users use LOAD""",8,1.